

Fictional Multi-Page Table Test Set

SAMPLE FILE: This document is made up entirely of imaginary content (dragons, snacks, wizards, and brooms) and contains no real information. It has five tables, each spanning more than one page, for testing PDF export behavior and multi-page table header structure. Every table has a header row set to repeat at the top of each page.

Table 1: Dragon Stable Roster

Imaginary dragons with colour, wingspan, appetite, temperament, and a daily mood score.

Dragon Name	Colour	Wingspan (m)	Appetite (sheep/week)	Temperament	Mood Score
Skaloth	Teal	12.6	23	Sleepy	9
Fenbo	Pearl	10.3	5	Shy	2
Raswick	Copper	10.7	28	Shy	9
Nimar	Coral	9.1	29	Grumpy	9
Yuley	Coral	3.1	27	Sleepy	4
Mornix	Moss	10.3	40	Sleepy	8
Tibloth	Coral	10.1	38	Boastful	8
Wexwick	Teal	5.2	2	Grumpy	8
Quilabel	Indigo	11.3	9	Grumpy	1
Tibabel	Teal	8.0	25	Dramatic	7
Quilloth	Plum	11.1	30	Shy	7
Brumorp	Indigo	3.6	14	Curious	5
Morloth	Coral	7.7	31	Shy	3
Wexloth	Plum	10.2	29	Boastful	9
Zarar	Indigo	7.4	16	Shy	1
Fenar	Copper	7.9	36	Dramatic	7
Yular	Teal	9.0	22	Grumpy	7
Rasumble	Coral	4.1	16	Boastful	10
Glowick	Pearl	8.4	30	Cheerful	8
Mororp	Plum	9.1	4	Cheerful	10
Brumbo	Saffron	6.4	19	Curious	7
Morey	Copper	11.2	33	Dramatic	8
Volabel	Indigo	8.6	40	Boastful	8
Skanix	Saffron	11.0	26	Sleepy	8

Dragon Name	Colour	Wingspan (m)	Appetite (sheep/week)	Temperament	Mood Score
Brumnix	Saffron	12.6	34	Grumpy	1
Voley	Teal	5.6	24	Cheerful	3
Zarey	Ash	3.9	17	Sleepy	8
Tibbo	Moss	11.2	32	Grumpy	9
Skabo	Copper	8.6	36	Cheerful	9
Volwick	Indigo	11.3	3	Dramatic	5
Tibnix	Indigo	3.8	18	Cheerful	10
Fenington	Indigo	11.9	8	Grumpy	5
Brumington	Indigo	12.1	15	Curious	4
Gloar	Pearl	3.3	2	Cheerful	9
Pogey	Pearl	4.9	20	Sleepy	2
Brumabel	Marigold	7.4	39	Boastful	2
Rasey	Copper	9.2	40	Boastful	2
Yulloth	Moss	7.4	36	Curious	10
Nimington	Indigo	5.6	40	Dramatic	10
Volbo	Plum	4.5	21	Shy	6
Rasabel	Coral	3.8	39	Grumpy	2
Skaey	Coral	4.5	28	Dramatic	5
Zarorp	Coral	3.3	37	Boastful	3
Feney	Copper	14.0	26	Dramatic	3
Fennix	Teal	5.3	3	Shy	10
Tibwick	Indigo	7.6	26	Cheerful	3
Wexorp	Teal	7.9	6	Boastful	1
Brumwick	Indigo	6.5	33	Curious	9
Wexey	Pearl	13.0	13	Cheerful	8
Morington	Ash	12.2	17	Cheerful	5
Volumble	Pearl	10.9	39	Shy	3
Droloth	Pearl	8.1	14	Sleepy	10
Morabel	Coral	3.6	17	Curious	10
Quilbo	Ash	12.5	15	Shy	2
Droabel	Copper	7.1	30	Dramatic	2
Volnix	Saffron	5.6	15	Curious	8

Dragon Name	Colour	Wingspan (m)	Appetite (sheep/week)	Temperament	Mood Score
Fenorp	Coral	10.4	37	Curious	8
Pognix	Teal	6.6	10	Grumpy	1
Morwick	Ash	13.3	26	Boastful	9
Gloington	Ash	8.7	16	Dramatic	9
Rasbo	Marigold	10.8	8	Grumpy	10
Tiborp	Plum	7.8	6	Boastful	6
Droar	Moss	12.5	35	Curious	1
Nimabel	Plum	9.7	26	Grumpy	10
Nimumble	Pearl	4.0	37	Grumpy	2
Fenloth	Saffron	13.5	2	Sleepy	6
Zarloth	Saffron	11.2	23	Sleepy	1
Morbo	Teal	4.6	34	Cheerful	4
Pogwick	Plum	10.8	31	Cheerful	6
Pogington	Ash	8.0	40	Curious	8
Rasington	Copper	13.4	6	Dramatic	10
Pogorp	Moss	7.8	7	Dramatic	7
Quilar	Coral	10.1	38	Boastful	1
Yulorp	Copper	8.0	40	Sleepy	9
Tibey	Pearl	3.8	13	Dramatic	4
Glonix	Saffron	13.5	27	Boastful	4
Brumey	Ash	11.1	38	Boastful	7
Drowick	Copper	13.2	2	Grumpy	8
Droington	Moss	10.2	35	Cheerful	7
Droorp	Coral	7.6	25	Grumpy	1

Table 2: Lighthouse Snack Inventory

Imaginary snacks stored around a made-up lighthouse, with quantity on hand and crunch rating.

Snack	Shelf	Quantity	Crunch Rating
Pickled moonbeams	Back pantry	78	9 / 10
Crunchy fog flakes	Top shelf	75	10 / 10
Salted seaweed ribbons	Back pantry	116	7 / 10
Gull-approved biscuits	Lamp room	108	4 / 10

Snack	Shelf	Quantity	Crunch Rating
Barnacle brittle	Spiral stairs	64	10 / 10
Lantern oil cookies	Window ledge	45	5 / 10
Tidepool taffy	Window ledge	88	10 / 10
Foghorn fudge	Spiral stairs	109	4 / 10
Driftwood crackers	Cellar	77	7 / 10
Kelp chips	Lamp room	6	1 / 10
Starfish sprinkles	Spiral stairs	53	10 / 10
Anchor-shaped pretzels	Cellar	23	7 / 10
Bubble jerky	Cellar	55	4 / 10
Coral candy	Window ledge	101	4 / 10
Mist muffins	Window ledge	66	10 / 10
Pickled moonbeams (batch 2)	Cellar	35	7 / 10
Crunchy fog flakes (batch 2)	Top shelf	59	3 / 10
Salted seaweed ribbons (batch 2)	Cellar	33	3 / 10
Gull-approved biscuits (batch 2)	Cellar	64	10 / 10
Barnacle brittle (batch 2)	Spiral stairs	58	9 / 10
Lantern oil cookies (batch 2)	Cellar	13	7 / 10
Tidepool taffy (batch 2)	Back pantry	44	9 / 10
Foghorn fudge (batch 2)	Top shelf	97	8 / 10
Driftwood crackers (batch 2)	Spiral stairs	62	5 / 10
Kelp chips (batch 2)	Spiral stairs	77	1 / 10
Starfish sprinkles (batch 2)	Spiral stairs	66	6 / 10
Anchor-shaped pretzels (batch 2)	Top shelf	7	2 / 10
Bubble jerky (batch 2)	Spiral stairs	64	7 / 10
Coral candy (batch 2)	Back pantry	28	9 / 10
Mist muffins (batch 2)	Back pantry	51	5 / 10
Pickled moonbeams (batch 3)	Window ledge	118	4 / 10
Crunchy fog flakes (batch 3)	Window ledge	60	3 / 10

Snack	Shelf	Quantity	Crunch Rating
Salted seaweed ribbons (batch 3)	Top shelf	50	6 / 10
Gull-approved biscuits (batch 3)	Back pantry	11	10 / 10
Barnacle brittle (batch 3)	Cellar	24	6 / 10
Lantern oil cookies (batch 3)	Spiral stairs	89	3 / 10
Tidepool taffy (batch 3)	Spiral stairs	34	6 / 10
Foghorn fudge (batch 3)	Lamp room	86	1 / 10
Driftwood crackers (batch 3)	Top shelf	32	3 / 10
Kelp chips (batch 3)	Top shelf	113	3 / 10
Starfish sprinkles (batch 3)	Window ledge	82	8 / 10
Anchor-shaped pretzels (batch 3)	Cellar	24	6 / 10
Bubble jerky (batch 3)	Top shelf	34	3 / 10
Coral candy (batch 3)	Top shelf	75	2 / 10
Mist muffins (batch 3)	Lamp room	115	7 / 10
Pickled moonbeams (batch 4)	Spiral stairs	33	9 / 10
Crunchy fog flakes (batch 4)	Back pantry	14	10 / 10
Salted seaweed ribbons (batch 4)	Cellar	31	9 / 10
Gull-approved biscuits (batch 4)	Top shelf	46	10 / 10
Barnacle brittle (batch 4)	Lamp room	77	7 / 10
Lantern oil cookies (batch 4)	Lamp room	75	2 / 10
Tidepool taffy (batch 4)	Spiral stairs	4	7 / 10
Foghorn fudge (batch 4)	Lamp room	53	6 / 10
Driftwood crackers (batch 4)	Cellar	4	6 / 10
Kelp chips (batch 4)	Window ledge	62	3 / 10

Table 3: Wizard Course Catalog

Made-up magic courses with format, length in hours, and start date.

Course ID	Course Title	Format	Hours	Starts
WZ-101	Puddle Levitation: Introductory	Hybrid broom	8	Bloomtide 9

Course ID	Course Title	Format	Hours	Starts
WZ-102	Polite Conjuring: Introductory	Cauldron-side	2	Bloomtide 22
WZ-103	Cloud Folding: Introductory	Hybrid broom	2	Sunpeak 14
WZ-104	Teapot Charms: Introductory	Crystal ball	3	Thawmonth 26
WZ-105	Moonlight Gardening: Introductory	Cauldron-side	3	Sunpeak 23
WZ-106	Sock Retrieval Magic: Introductory	Hybrid broom	2	Frostmonth 3
WZ-107	Talking to Cats: Introductory	Crystal ball	2	Mistfall 4
WZ-108	Weather Knitting: Introductory	Hybrid broom	12	Harvestide 16
WZ-109	Potion Labeling: Introductory	Crystal ball	2	Thawmonth 10
WZ-110	Broom Parking: Introductory	Hybrid broom	6	Sunpeak 14
WZ-111	Dream Filing: Introductory	Crystal ball	12	Sunpeak 5
WZ-112	Echo Taming: Introductory	Crystal ball	12	Harvestide 15
WZ-113	Lantern Lighting: Introductory	Cauldron-side	12	Mistfall 22
WZ-114	Door Whispering: Introductory	Crystal ball	6	Mistfall 18
WZ-115	Star Sweeping: Introductory	Cauldron-side	4	Frostmonth 20
WZ-116	Puddle Levitation: Intermediate	Crystal ball	12	Thawmonth 1
WZ-117	Polite Conjuring: Intermediate	Hybrid broom	8	Mistfall 24
WZ-118	Cloud Folding: Intermediate	Crystal ball	4	Thawmonth 21
WZ-119	Teapot Charms: Intermediate	Cauldron-side	6	Thawmonth 9
WZ-120	Moonlight Gardening: Intermediate	Hybrid broom	4	Sunpeak 20
WZ-121	Sock Retrieval Magic: Intermediate	Hybrid broom	2	Mistfall 9
WZ-122	Talking to Cats: Intermediate	Cauldron-side	6	Bloomtide 5
WZ-123	Weather Knitting: Intermediate	Cauldron-side	12	Harvestide 10
WZ-124	Potion Labeling: Intermediate	Crystal ball	12	Frostmonth 15
WZ-125	Broom Parking: Intermediate	Cauldron-side	4	Bloomtide 19
WZ-126	Dream Filing: Intermediate	Cauldron-side	2	Mistfall 3
WZ-127	Echo Taming: Intermediate	Hybrid broom	12	Harvestide 24
WZ-128	Lantern Lighting: Intermediate	Cauldron-side	3	Bloomtide 16
WZ-129	Door Whispering: Intermediate	Cauldron-side	8	Mistfall 2
WZ-130	Star Sweeping: Intermediate	Hybrid broom	6	Thawmonth 3

Course ID	Course Title	Format	Hours	Starts
WZ-131	Puddle Levitation: Advanced	Crystal ball	8	Sunpeak 11
WZ-132	Polite Conjuring: Advanced	Cauldron-side	8	Sunpeak 18
WZ-133	Cloud Folding: Advanced	Crystal ball	2	Mistfall 18
WZ-134	Teapot Charms: Advanced	Hybrid broom	6	Mistfall 22
WZ-135	Moonlight Gardening: Advanced	Hybrid broom	4	Bloomtide 18
WZ-136	Sock Retrieval Magic: Advanced	Hybrid broom	8	Bloomtide 7
WZ-137	Talking to Cats: Advanced	Cauldron-side	4	Thawmonth 17
WZ-138	Weather Knitting: Advanced	Crystal ball	3	Thawmonth 6
WZ-139	Potion Labeling: Advanced	Cauldron-side	3	Bloomtide 1
WZ-140	Broom Parking: Advanced	Hybrid broom	12	Thawmonth 24
WZ-141	Dream Filing: Advanced	Crystal ball	6	Bloomtide 22
WZ-142	Echo Taming: Advanced	Hybrid broom	8	Harvestide 23
WZ-143	Lantern Lighting: Advanced	Cauldron-side	4	Sunpeak 24
WZ-144	Door Whispering: Advanced	Cauldron-side	6	Thawmonth 23
WZ-145	Star Sweeping: Advanced	Hybrid broom	4	Thawmonth 6
WZ-146	Puddle Levitation: Introductory	Crystal ball	2	Frostmonth 25
WZ-147	Polite Conjuring: Introductory	Crystal ball	8	Frostmonth 23
WZ-148	Cloud Folding: Introductory	Crystal ball	8	Mistfall 23
WZ-149	Teapot Charms: Introductory	Hybrid broom	3	Thawmonth 27
WZ-150	Moonlight Gardening: Introductory	Hybrid broom	8	Bloomtide 14
WZ-151	Sock Retrieval Magic: Introductory	Cauldron-side	3	Bloomtide 12
WZ-152	Talking to Cats: Introductory	Crystal ball	12	Harvestide 16
WZ-153	Weather Knitting: Introductory	Hybrid broom	4	Bloomtide 4
WZ-154	Potion Labeling: Introductory	Cauldron-side	12	Harvestide 2
WZ-155	Broom Parking: Introductory	Hybrid broom	4	Bloomtide 23
WZ-156	Dream Filing: Introductory	Hybrid broom	3	Mistfall 9
WZ-157	Echo Taming: Introductory	Crystal ball	8	Harvestide 26
WZ-158	Lantern Lighting: Introductory	Crystal ball	3	Frostmonth 22

Course ID	Course Title	Format	Hours	Starts
WZ-159	Door Whispering: Introductory	Crystal ball	6	Sunpeak 17
WZ-160	Star Sweeping: Introductory	Hybrid broom	8	Frostmonth 4

Table 4: Spell Casting Results by Apprentice, Level, and Element

Share of attempts that fizzled, were cast, or were spectacular.

Apprentice	Level	Element	Attempts	Fizzled	Cast	Spectacular
Pip	1	Fire	61	28%	41%	31%
Pip	1	Water	47	42%	38%	20%
Pip	1	Wind	34	22%	39%	39%
Pip	2	Fire	35	26%	44%	30%
Pip	2	Water	197	37%	47%	16%
Pip	2	Wind	109	40%	39%	21%
Pip	3	Fire	188	27%	44%	29%
Pip	3	Water	178	26%	44%	30%
Pip	3	Wind	64	31%	38%	31%
Marlo	1	Fire	39	38%	39%	23%
Marlo	1	Water	140	39%	42%	19%
Marlo	1	Wind	67	35%	50%	15%
Marlo	2	Fire	84	37%	44%	19%
Marlo	2	Water	154	28%	40%	32%
Marlo	2	Wind	134	22%	39%	39%
Marlo	3	Fire	84	38%	47%	15%
Marlo	3	Water	184	34%	45%	21%
Marlo	3	Wind	96	32%	44%	24%
Tansy	1	Fire	199	20%	45%	35%
Tansy	1	Water	25	41%	40%	19%
Tansy	1	Wind	166	34%	42%	24%
Tansy	2	Fire	45	19%	45%	36%
Tansy	2	Water	170	24%	49%	27%
Tansy	2	Wind	143	27%	39%	34%
Tansy	3	Fire	164	35%	48%	17%
Tansy	3	Water	144	24%	36%	40%

Apprentice	Level	Element	Attempts	Fizzled	Cast	Spectacular
Tansy	3	Wind	54	33%	47%	20%
Orrin	1	Fire	20	37%	40%	23%
Orrin	1	Water	157	38%	38%	24%
Orrin	1	Wind	90	28%	42%	30%
Orrin	2	Fire	159	24%	46%	30%
Orrin	2	Water	51	31%	43%	26%
Orrin	2	Wind	27	23%	44%	33%
Orrin	3	Fire	35	35%	48%	17%
Orrin	3	Water	87	24%	35%	41%
Orrin	3	Wind	173	36%	45%	19%
Bexley	1	Fire	166	25%	45%	30%
Bexley	1	Water	78	33%	42%	25%
Bexley	1	Wind	73	28%	49%	23%
Bexley	2	Fire	105	25%	36%	39%
Bexley	2	Water	138	34%	40%	26%
Bexley	2	Wind	86	24%	38%	38%
Bexley	3	Fire	38	26%	35%	39%
Bexley	3	Water	192	29%	40%	31%
Bexley	3	Wind	151	32%	39%	29%
Juniper	1	Fire	191	35%	48%	17%
Juniper	1	Water	48	23%	36%	41%
Juniper	1	Wind	21	37%	36%	27%
Juniper	2	Fire	78	42%	43%	15%
Juniper	2	Water	115	20%	43%	37%
Juniper	2	Wind	196	28%	39%	33%
Juniper	3	Fire	179	37%	37%	26%
Juniper	3	Water	135	29%	48%	23%
Juniper	3	Wind	72	28%	38%	34%
Fitch	1	Fire	184	22%	46%	32%
Fitch	1	Water	21	38%	37%	25%
Fitch	1	Wind	191	37%	41%	22%
Fitch	2	Fire	187	34%	39%	27%

Apprentice	Level	Element	Attempts	Fizzled	Cast	Spectacular
Fitch	2	Water	154	27%	48%	25%
Fitch	2	Wind	141	24%	50%	26%
Fitch	3	Fire	167	33%	35%	32%
Fitch	3	Water	64	28%	38%	34%
Fitch	3	Wind	126	33%	40%	27%
Lark	1	Fire	159	42%	42%	16%
Lark	1	Water	146	42%	47%	11%
Lark	1	Wind	79	20%	49%	31%
Lark	2	Fire	115	37%	43%	20%
Lark	2	Water	180	40%	47%	13%
Lark	2	Wind	108	28%	46%	26%
Lark	3	Fire	66	38%	39%	23%
Lark	3	Water	70	36%	38%	26%
Lark	3	Wind	135	27%	47%	26%
Sorrel	1	Fire	166	19%	43%	38%
Sorrel	1	Water	108	25%	40%	35%
Sorrel	1	Wind	139	26%	35%	39%
Sorrel	2	Fire	65	25%	39%	36%
Sorrel	2	Water	36	27%	47%	26%
Sorrel	2	Wind	159	26%	35%	39%
Sorrel	3	Fire	128	30%	36%	34%
Sorrel	3	Water	65	28%	48%	24%
Sorrel	3	Wind	114	30%	45%	25%
Wren	1	Fire	154	32%	45%	23%
Wren	1	Water	189	26%	40%	34%
Wren	1	Wind	124	26%	42%	32%
Wren	2	Fire	136	23%	37%	40%
Wren	2	Water	28	24%	48%	28%
Wren	2	Wind	162	34%	39%	27%
Wren	3	Fire	145	24%	40%	36%
Wren	3	Water	174	31%	37%	32%
Wren	3	Wind	44	19%	42%	39%

Table 5: Broom Route Log

Invented broom routes with departure bells and stop counts, plus notes that wrap onto several lines.

Route	Realm	Departs	Stops	Notes
B-301	Gloamwood	5:10 bell	18	Narrow cloud bridge; pilots wait for passing geese before crossing.
B-302	Puddlemoor	7:25 bell	27	Detour around the singing mountain until its concert ends.
B-303	Puddlemoor	5:20 bell	19	Temporary detour while the giant weathervane is being repainted; pilots return to the usual path once it dries.
B-304	Gloamwood	5:40 bell	12	Stop merged with the neighbouring route; passengers hop one extra rooftop.
B-305	Puddlemoor	6:45 bell	6	Temporary detour while the giant weathervane is being repainted; pilots return to the usual path once it dries.
B-306	Lantern Bay	5:50 bell	25	Late flight for the night market; leaves 45 minutes after the final bell rings.
B-307	Sunken Meadow	5:45 bell	8	Route shortened after the new landing pad opened on the north side.
B-308	Mistral Reach	6:20 bell	26	Detour around the singing mountain until its concert ends.
B-309	Mistral Reach	6:50 bell	13	No change from last season.
B-310	Sunken Meadow	7:30 bell	8	Temporary detour while the giant weathervane is being repainted; pilots return to the usual path once it dries.
B-311	Tin Hills	7:50 bell	28	Late flight for the night market; leaves 45 minutes after the final bell rings.
B-312	Tin Hills	5:40 bell	9	Two passengers carry glowing luggage; allow extra time at the first and last stops.
B-313	Mistral Reach	7:35 bell	8	Late flight for the night market; leaves 45 minutes after the final bell rings.
B-314	Puddlemoor	5:10 bell	15	Added stop at the teapot tower on market days only.
B-315	Puddlemoor	7:30 bell	13	Stop merged with the neighbouring route; passengers hop one extra rooftop.
B-316	Mistral Reach	5:30 bell	14	Two passengers carry glowing luggage; allow extra time at the first and last stops.
B-317	Mistral Reach	5:10 bell	28	Detour around the singing mountain until its concert ends.

Route	Realm	Departs	Stops	Notes
B-318	Puddlemoor	7:50 bell	10	Late flight for the night market; leaves 45 minutes after the final bell rings.
B-319	Puddlemoor	7:45 bell	25	Route shortened after the new landing pad opened on the north side.
B-320	Mistral Reach	5:15 bell	8	Stop merged with the neighbouring route; passengers hop one extra rooftop.
B-321	Puddlemoor	5:10 bell	21	Late flight for the night market; leaves 45 minutes after the final bell rings.
B-322	Mistral Reach	7:45 bell	17	Stop merged with the neighbouring route; passengers hop one extra rooftop.
B-323	Gloomwood	7:45 bell	10	Temporary detour while the giant weathervane is being repainted; pilots return to the usual path once it dries.
B-324	Mistral Reach	6:50 bell	11	Detour around the singing mountain until its concert ends.
B-325	Tin Hills	5:05 bell	22	Detour around the singing mountain until its concert ends.
B-326	Sunken Meadow	5:25 bell	21	Route shortened after the new landing pad opened on the north side.
B-327	Puddlemoor	6:25 bell	21	Stop merged with the neighbouring route; passengers hop one extra rooftop.
B-328	Tin Hills	7:05 bell	18	Two passengers carry glowing luggage; allow extra time at the first and last stops.
B-329	Sunken Meadow	7:10 bell	8	Temporary detour while the giant weathervane is being repainted; pilots return to the usual path once it dries.
B-330	Tin Hills	6:30 bell	24	Two passengers carry glowing luggage; allow extra time at the first and last stops.
B-331	Lantern Bay	5:10 bell	11	Route shortened after the new landing pad opened on the north side.
B-332	Sunken Meadow	5:45 bell	19	Late flight for the night market; leaves 45 minutes after the final bell rings.
B-333	Puddlemoor	7:50 bell	8	Stop merged with the neighbouring route; passengers hop one extra rooftop.
B-334	Mistral Reach	6:40 bell	21	Detour around the singing mountain until its concert ends.
B-335	Sunken Meadow	5:30 bell	25	Narrow cloud bridge; pilots wait for passing geese before crossing.

Route	Realm	Departs	Stops	Notes
B-336	Puddlemoor	6:10 bell	6	Narrow cloud bridge; pilots wait for passing geese before crossing.
B-337	Sunken Meadow	7:25 bell	19	Added stop at the teapot tower on market days only.
B-338	Puddlemoor	5:30 bell	18	Narrow cloud bridge; pilots wait for passing geese before crossing.
B-339	Lantern Bay	7:25 bell	23	Detour around the singing mountain until its concert ends.
B-340	Mistral Reach	7:10 bell	10	Stop merged with the neighbouring route; passengers hop one extra rooftop.
B-341	Mistral Reach	5:25 bell	6	Detour around the singing mountain until its concert ends.
B-342	Lantern Bay	7:25 bell	10	Route shortened after the new landing pad opened on the north side.
B-343	Tin Hills	6:45 bell	28	Narrow cloud bridge; pilots wait for passing geese before crossing.
B-344	Tin Hills	6:50 bell	15	Temporary detour while the giant weathervane is being repainted; pilots return to the usual path once it dries.
B-345	Lantern Bay	5:20 bell	16	Narrow cloud bridge; pilots wait for passing geese before crossing.
B-346	Puddlemoor	7:05 bell	6	Stop merged with the neighbouring route; passengers hop one extra rooftop.
B-347	Mistral Reach	6:25 bell	16	Stop merged with the neighbouring route; passengers hop one extra rooftop.
B-348	Sunken Meadow	7:20 bell	18	Two passengers carry glowing luggage; allow extra time at the first and last stops.
B-349	Mistral Reach	7:50 bell	12	Temporary detour while the giant weathervane is being repainted; pilots return to the usual path once it dries.
B-350	Puddlemoor	6:50 bell	8	Added stop at the teapot tower on market days only.
B-351	Gloomwood	7:40 bell	6	Late flight for the night market; leaves 45 minutes after the final bell rings.
B-352	Puddlemoor	7:40 bell	19	Two passengers carry glowing luggage; allow extra time at the first and last stops.
B-353	Gloomwood	7:25 bell	26	Route shortened after the new landing pad opened on the north side.
B-354	Tin Hills	6:05 bell	18	No change from last season.

SAMPLE FILE: imaginary content for testing only

Route	Realm	Departs	Stops	Notes
B-355	Tin Hills	6:35 bell	8	Route shortened after the new landing pad opened on the north side.