Activity Engineers to the Rescue Design Brief

Client:

Who or what is the product created for?

End User:

Who will be operating the newly designed product?

Designer(s):

Who is responsible for the design?

Problem Statement:

What is the problem at hand?

Design Statement:

Is the goal to simply sketch an idea, or is to design, build, and test an idea? What expectations had to be met in order for the design to be considered a solution? What must the solution do?

Criteria and Constraints:

What criteria must the solution meet? What limitations must be worked with? Was there a time constraint?

Victims Trapped by Flooding

Blennerhasset Island Team

Discover Your Future Students

The problem is to create a device that can transport stranded flood victims over a 3 feet span without touching the ground or table during transport.

The goal is to sketch, design, model, and build a apparatus that is capable of removing small objects across a 3 foot distance to a designated safe site.

- 1. <u>Cannot enter/touch the contaminated area</u> while removing objects.
- 2. Only 1 minute to move objects.